Kuang_Eleven

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COLLABORATORS

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ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

Kuang_Eleven

1.1   Kuang Eleven Guide

```
            Kuang Eleven © v3.0
        by
   Ariel KingGuppy and Bossman!

Visit us at http://www.digitechmedia.net/kuang/
==================================================

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        What is this ?

          Whats New
        Whats new in this version

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        A final version will be released soon.Please read!


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        Mumbo Jumbo


          Features
        Features of K$^1$$$^1$


            Usage
        A MUST READ!How to install,use etc.


          Config
        General configuration

          UserList
        Adding friends,friends protection etc

          Commands
        Some nice commands K$^1$$$^1$ has like /Away
```

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        XDCC
XDCC Files Serever

    Sounds
Sounds Played on K$^1$$^1$~events.


 Internal CTCP
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 Using Doubler
Making K$^1$$^1$ work transperantly with other scripts

   MatchNick
How to use * patterns in nicks.

Channel Protect
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```

KSMaster   Link to KSMaster's Guide
AmiHunter   Link to AmiHunter's Guide

```
Hints and Tips
Dont ask me!Look in the FAQ!

    Bugs
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What's next for K$^1$$^1$ and how can YOU help.

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 For programming plugins and more!


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   Thanks
The people who helped
```

1.2   Gamma version notice

As funny as it would seem to many of you who have been waiting anxiously
for this release,the release was rushed.Not in terms of stability (I hope)
but in terms of new features that have not been implimented.

There will be a final 3.0 version soon.It will have :
A greatly improved kuang11.library API (so don't get too used to the funcions)
Auto Update feature
Kuang11OPS.amirx script for channel ops
Improved AmiHunter
Improved Alias plugin

The final version will be relased as Kuang Eleven 3.0 Gold.
Wait for it.

1.3   K^{11} Programmers Interface

                  Important

                   Public
                   Public Channel Commands Plugin interface.

                   CTCP
                   CTCP Command Plugin interface.

                   AutoGet
                   Improve the internal DCC Autoget.

                   Arexx
                   How to learn arexx.

1.4   Whats new in this version

This new version delivers 4 months work of three authors,myself,KingGuppy^BRK and ←
    Bossman.
And I am sure it will blow your mind! We have great new features and most ←
    importantly, SPEED!
We use all available methods to sqweez every bit of performance from AmIRC.

So what new features does this version has to offer?

Some original new features :
· The Kuang Eleven API,rexxkuang11.library to be used from AREXX
  scripts offers text styles,userlist and much more!
  Thanks go to KingGuppy for writing this excellent software that
  also accelerates Kuang Eleven!
· Easier requesting of XDCC packs, auto-gets the request.
  Multiple files in the pack supported!
· Improved flood protection and channel protection.
· Greatly improved Away/back options.Try /AWAY ? and /BACK ? (when away).

· Faster DCC transfers(KDCC).Not the useless DCC protocol tweaking crap :
  Kuang Eleven COMPRESSES files and DECOMPRESSES them transperantly
  on the other end for a dramatic speed improvement.
· XDCC server improvements such as Anti-Leech.
· GUI's converted to MUIREXX 3.0a compliancy.
· New /KBAN command that replaces all the other Ban commands plus adds
  time limited bans!.
· New kicks and classic 2 line jokes (called sayings) interface provided
  by Bossman's KSMaster.You can now choose from over 600 kicks, 1500
  sayings, and 140 greetings or make the script choose one at random.
· No more huge alias list,Kuang Eleven aliases are now included in a plugin.
· Easy installation with the C= (AT?) installer.
· Optimizations and bug fixes.YES! Kuang Eleven is yet again
  faster,smaller,cheaper BETTER!

We are now uptodate with AmIRC 2.Everything that was added to AmIRC
is exploited :
· Improved AWAY/BACK
· Reduced chance of getting excess flooded by XDCC, Wallchops etc.
· The installation process is simpler.
· Plugins are used.

1.5 Features

                    ·~MUI GUI for configuration and userlist.
 ·~Easy installation.
 ·~Works on Any TCP/IP Stack.
 · Compiled Kuang Eleven API.
 · Faster DCC transfers(KDCC).
 · Aliases plugin.
 · Over 600 kicks, 1500 classic quotes via KSMaster.
 ·~Extensive userlist support with many user flags and multiple hostmasks.
 ·~Extensive bot modes with the likes of friends protection,autops,
   autovoice,ban protection,screw ban protection etc.
 ·~CTCP flood protection-better than internal AmIRC.
 ·~Flooder's hostmask is ignored.On Undernet the flooder is /Silenced.
 ·~DCC Bomb protection.
 ·~Advanced and Intelligent DCC autoget (All/friends on userlist).
 ·~Tsunami flood protection(private message+notice).
 ·~Channel protection from MassModes,Nethack,CTCP Floods,MassJoins etc.
 ·~BitCH mode - only you or your friends may give ops.
 ·~Best
                 XDCC
                  ever.
 ·~Remote Sysop options.
 ·~Speak Kick.
 ·~Invite Kick.
 ·~AutoBan/AutoDeop (PermBan) a user.
 ·~Remote authentication with password.
 ·~Remote
                 CTCP
                  commands.
 ·~Lamuh Vote.
 ·~Logging messages/Hilite entries when away.
 ·~Pager.

·~Automatic messaging of text to channels on regular intervals.
·~AutoSend Sounds from sounds directory.
·~Auto Iconifying when away.
·~KickWords.
·~WallChops (Write to all ops) And WAllNops (Write to all non-ops).
·~Support for other scripts.
· Unique CTCP "Plugins" support.
· Unique Public command "Plugins" support.
·~Delayed/random delayed AutoOps for conserving IRC bandwidth.
· Easier requesting of XDCC packs, auto-gets the request.
· Usefull away/back options, including logging.
· Over 80 configuration options for customising.
·~Small and efficient code.
· Modular design.
·~Extensive online help.
Discover for yourself there are so many I don't remember them
anymore :)

1.6   Genaral Arexx Info

To learn more about arexx get the excellent
ArexxGuide from Aminet.It has all the commands in a easy
to use Amigaguide format.
Requesters are covered in the rexxreqtools.guide provided
with the reqtools archives.In there you will learn how
to pop requesters etc.
MUI actually supplies some usefull arexx commands.You can
read about them in the MUI docs.
If your program messes alot with files on disk then
I suggest taking a look at rexxdossupport.library as
it will provide you with many usefull diskaccess functions
as well as goodies like dos.library readargs() that parses
strings / arguments into whatever you need to.

1.7   AutoGet Improvments

Since Kuang Eleven 2.8 special information is held
in the st_autoget clip.
Every time there is an incoming DCC FILE request this
clip is scanned.

If one of the words in the clip is the file's name(uppercase)
then K^1^{1} will autoget and clear the clip of this filename.
Example : CTCP/Autogetsounds.amirx CTCP plugin.
If one of the words in the clip holds ":NICK" ie ":" proceeded by
the nick in uppercase then k^1^{1} will autoget from him and continue
to autoget from him until all files from this guy are done.

so if the st_autoget clip holds :
KUANG11.LZX :ARIEL
then K^1^{1} will autoget KUANG11.LZX file when it comes and
all files from Ariel until there are no more files pending.

1.8   CTCP Plugin Interface

```
The CTCP plugins are launched as if they were
launched from the AmIRC CTCP events.
Fore more info read the amirc docs
```

1.9   Public Command Plugin Interface

```
Installing Plugins
· Public command plugins scripts are installed in the Rexx/Pub
  directory.
· When the user adds a plugin he wil have to
  use the GUI.

To autoinstall a plugin into Kuang Eleven without bothering
the user you will have to manipulate 2 clips :
sc_pubcmd Will have the names of the commands such as
          OP MOMMA SHOOT etc.
sc_pubscr Will have the names of the scripts without
          path.

· Every entry in sc_pubcmd MUST match entry in sc_pubscr.
·~The order of the entries is the same in each clip.
· The entries are stored as words , seperated by spaces.
  add your entry to the end thus :

  rc=addpubplug(command,script)


addpubplug: PROCEDURE
  cmdlist=getclip('sc_pubcmd')
  if find(cmdlist,arg(1)) then return 0
  call setclip('sc_pubcmd',cmdlist arg(1))
  call setclip('sc_pubscr',getclip('sc_pubscr') arg(2))
return 1

  rc will have 1 if all is allright and 0 if there is
  a plugin with the same name installed.

Plugin Structure

Example :
/* Plugin/Author Info */
options results
parse arg nick channel pxf pxt imop autochan text
parse var text command target args
...
(etc)


nick     : nick of the person that requested the plugin
channel  : the channel he requested it in
pxf      : the flags in the userlist of the person that
             requested the plugin
pxt      : the flag of the person he wanted to do the
```

```
            plugin on (optional)
imop     : i am oppped : 1 i am not opped : 0
autochan : the channel is an autochannel : 1 not : 0
text     : the plugin *without* the command prefix
command  : the command that was issued
target   : the target it was issued on as supplied from
           the person requesting it (optional)
args     : whatever arguments he may have supplied.


in order to use the pxt flag to check the target's flags
in the userlist your plugin must have the following
syntax :
COMMAND TARGET ARGS


also , it is a good idea not  to allow people to access
the plugin many times in a short perioud of time.
we can lock a user from the plugin and limit him
to one access every , say 10 seconds thus :


if getclip('st_ourplugin')=nick then exit

/* code */

call delay(500)
call setclip(st_ourplugin',nick)


with this method a user can access the plugin only
once in every 10 seconds and other users can access
it.
```

1.10   Restrictions and suggestions

```
I will try to help any newbie (and veteran) arexx coder
that wil need help with Kuang Eleven plugins etc.

However I DO NOT allow anyone to rip out code without my concent.
Send me an email with description of your project and I will
help you find the right functions etc.
```

1.11   K^{11} Sounds

```
K$^1$$$^1$ Plays sounds on certain events.

Tip :
Its a good idea to assign SOUNDS: to all your sounds dirs
(with assign sounds: [dir] add) and then copy the K$^1$$$^1$
sounds to a directory where they dont show up often.

All the soundfiles are given a pattern so that they will
sit at the bottom of your dir lists,and so that they can
be filtered out by a files-requester.
```

Here is the list of sounds used by K^1^{1} and the file names:

```
Event        Soundfile
-----        -----------
DCC Autoget  _K11Autoget.snd
DCC Complete _K11DCC_Done.snd
Display log  _K11EndLog.snd
```

To change the samples,just copy whatever sound you like over
one of those.

1.12   What's next for K^{11}

We especially improve in future versions the executables included in Kuang Eleven ↩
    :
· New MUI GUI's without MUIREXX.
· Improved Aliases plugin that will allow multi-line aliases, arexx macros.
· More functions in the API (rexxkuang11.library)

Also we will probably include some new original scripts.
Please do not come asking to include your script in Kuang Eleven.
Kuang Eleven is myself's and Bossman's oroginal work and thats how we like it.

1.13   MatchNick Interface

The matchnick interface is used all through K^1^{1} nick dependant commands.
You can now use a pattern instead of a nick and it will be replaced with
the real nick.
So you can now use /xdcc send Ari* 1
and the nick will be internally replaced with Ariel.
Or use /xdcc send @ 1
and the @ will be replaced with the nick selected in the channel nicks
list.

1.14   Hints and tips

```
            .~
        Protecting a channel
         How to protect your channel!


  .

         XDCC Intro
         For those unfamiliar with XDCC.    ·~
```

1.15 Protecting a channel with Kuang Eleven

```
                   Kuang Eleven offers excellent protection of a channel from hostile
takeovers or rouge ops.
It has been proven that a channel with properly configured "kuanged"
clients CANNOT be taken!

Some things to know :
 · Kuang's friends protection is often useless without
   revenge mode.If revenge is not active Kuang will
   protect the friend by giving him back ops or unbanning him,
   but the takeover will not be disturbed.
 ·~If Revenge is not active,Protecting a friend that has been
   kicked will do NOTHING.
 ·~When a takeover happens the bots are the first to get the boot.
   Protecting the bots is the most important thing.
  ~Bots are usually at the top of the /names list so if someone
   does a massdeop they will be the first!
 ·~MassModes protection and other channel protection will NOT work
   unless the master channel protection setting has been enabled.
 ·~Learn how to use your
                 userlist
                  properly.
 ·~Some of the topics covered here are explained
                 here
                    .


Protecting a channel with bots
Sure a channel has bots but leaving all to the bots can be dangerous.

This is recommended to users that would only like to
protect the bots in the channel :

1. Add all the bots to the userlist and their numeric ip's
   with the "bot" preset or "vop" flags.
2. Turn on Friends protection.
3. Set Revenge to ON.
4. Turn on Channel protection.
5. Turn on massdeop protection,set sensor at 4.

If you want to add some friends with autops
then keep these in mind :

1. Set Revenge to Non Protected.
2. Turn on Nethack Protection,only if you have most of the
   ops in your friends list.
3. Set an autop delay to consume bandwidth.

Setting up Kuang Eleven as an sole channel protection bot
1. Add as many ops as you like.
2. Add a few remote sysops with 's' flag to handle things when you're
   away.
3. Turn on Friends Protection.
4. Set Revenge to non protected.
5. Turn on Nethack Protection.
```

6. Turn on MassDeop protection and set the sensor at 4.
7. Turn on MassKick protection and set the sensor at 3.
8. Turn off autoop delay.
9. To be able to use AmIRC at other channels set the
   protected channel as the only autochannel.

Optional :

Turn on Bitch mode.If you set it to 'On' then only you
may give ops,If you set it to friends,your autooped friends
will also be able to op.Turning on BItCH gives very good
protection to a channel but dont turn it unless your the
owner of the channel!

1.16 Preface

Kuang Eleven comprises of event and command scripts. The
events you install on your amIRC's events settings. The
commands you execute at will. The objective of events is
to provide you an automated and protected irc session with
semi-bot features.
Kuang Eleven is not just "some IRC script".Not on ANY platform
have so many features been combined with a GUI interface,
extensive online help and raw POWER.

The name 'Kuang Eleven' is a tribute to my favorite CyberSpace
book "Neuromancer".In Neuromancer Kuang Eleven is the program
that kills the Neuromancer AI.

1.17 Legal Stuff

Copyright

K^1^{1} is absolutely positively freeware.

Kuang Eleven has been designed, developed and written by

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Compiled executables, API by

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                E-Mail : kingguppy@earthling.net

Additional scripts by :

                              Bossman
                     E-Mail : bosman@erols.com

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·~No part of this archive may be redistributed except with the entire
  contents of the original archive.

· Kuang Eleven is run at your own risk. There are no warranties
  given.This software has not been found to cause any
  destructive behaviour on any system it's been tested on.
  If you end up getting banned, its your fault, not Kuang's.

· reqtools.library and that ReqTools is Copyright © Nico François and
  Magnus Holmgren.

·~rexxdossupport.library Copyright © Hartmut Goebel.

·~rexxkuang11.library and Aliases plugin Copyright © KingGuppy.

·~KSMAster.amirx and *.ksm data files plugin Copyright © Don Clifton.

·~Kuang Eleven sources are not to be copied without concent
  from author.

·~MUIRexx is Copyright © Russell Leighton.

                        This application uses

                      MUI - MagicUserInterface

                 (c) Copyright 1993-96 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With
the aid of a preferences program, the user of an application has the
ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing
lots of examples and more information about registration please look for
a file called "muiXXusr.lha" (XX means the latest version number) on
your local bulletin boards or on public domain disks.

          If you want to register directly, feel free to send

                       DM 30.- or US$ 20.-

                              to

                         Stefan Stuntz
                    Eduard-Spranger-Straße 7
                       80935 München

GERMANY

Support and online registration is available at

http://www.sasg.com/

1.18 Installation

Requirements
For K^1^{1} You need :
 ·~AmIRC 2.0+ By Olliver Wagner.
 · Any TCP/IP Stack (Miami/AmITCP 4.X).
 ·~Arexx.
 ·~OS3.x is required for the GUI only.

Install
Unpack the archive into a temporary location (RAM:)
Run the installer : "Install Kuang Eleven"

Usage
K^1^{1} has extensive online help.
/KC to see help on configuration
/KX to see help on the commands
/KHELP loads the guide.(SYS:Utilities/MultiView required)
/KGUI to launch the GUI.The GUI has Help Bubbles.
/WEBSITE to go to the Kuang Eleven 3 WWW site.
(Your Browser needs to work for this to function.)

GUI
To activate the GUI enter /KGUI in AmIRC.
or select the kuang11GUI.amirx from the AmIRC Rexx menu.
Start the GUI
See a screenshot

Some notes :
· K^1^{1} uses MUIRexx for its GUI.
· Every button on the GUI has a Help Bubble so make sure you have help
  bubbles enabled in MUI.
· Every change you make is INSTANTLY affected.You don't have to press
  save or anything to enable the changes.

1.19 Configuration

Short cuts :
Sensors

Flood Protection

Advanced

```
            KickWords

            Away

            Misc
                /KC
```

· Displays current configuration status and list of
  keywords with brief help.

Channel Protection

   /KC PROT

      · Master toggle for protecting the channel From MassModes.
        If its turned on channel CTCP floods will cause a change
        in channel modes to +mn.

   /KC NHP

      · Toggles nethack protection.When a server returns from
        a split it may OP the users on it. With NHP on,the
        users that done have 'o' flag will be deopped.

   /KC MDEOP

      · Protects from MassDeop.A massdeop is when someone deops everyone
        or many ops on the channel(takeover).
        The MODE sensor determines how many modes will trigger this.

   /KC MBAN

      · Protects from MassBan.If this is enabled someone that places
        the number of bans defined in the sensor will be kicked.

   /KC MUBAN

      · Protects from MassUnBan.If this is enabled someone that removes
        the number of bans defined in the sensor will be kicked.

   /KC MOP

      · Protects from MassOp.If this is enabled someone that ops
        the number defined in the sensor will be kicked.

   /KC SBAN

      · Protect the channel from screwbans.
        Every ScrewBan will be removed

   /KC MJOIN

      · Protect the channel from Massjoins.When multiple
        users from the same host join,a ban will be placed and
        the clones will get kicked out(Sensor dependant-see Sensors).
```

```
/KC CHAN [#channel1] <#channel2> [...]
```

   · Sets autochannels for everything – friends protection,
     channel protection, etc.Kuang will only work in these channels
     so it may be a good idea to enable specific channels if you
     don't want stuff like KickWords or AutoOps to work everywhere.

Sensors

```
/KC SENS <RESET> <MSG> <CTCP> <NOTICE> <DCC> <MODE> <KICK> <JOIN> <INVITE>
```

   · Sets the sensors.You may skip a setting by
     specifying '.' in the proper location.

     So for example doing :
     /KC SENS . 2
     Will set the MSG sensor to 2.
     /KC SENS 5 . 3 .10
     Will set the RESET time to 5 seconds , CTCP sensor to
     3 and DCC sensor to 10.

   RESET : The time in seconds between floods/modes/kicks/joins.
            Suggested value : 5 seconds.

   MSG   : Number of messages to trigger a flood. The flood
            checker Only checks for long messages. Ie tsunamies.
            Suggested value : 2 hits.

   CTCP   : Sets the CTCP sensor. The CTCP flood checker also
            ignores long ctcp's.For AmIRC 1.14+ set this at
            3 to override the internal flood protection.
            Suggested value : 3 hits.

   NOTICE : Sets the notice sensor.The flood checker only
            checks for long notices.Ie tsunamies.
            Suggested value : 2 hits.

   DCC   : Sensor for DCC. This is unrelated to the DCC bomb
            protection.What this is for,is to protect you from
            someone consecutively DCC sending files/bombs.
            Suggested value : 8 hits.

   MODE   : This sensor is used for massmode channel protection.
            Suggested value : 4 hits.

   KICK   : This sensor is used for masskick channel protection.
            Suggested value : 4 hits.

   JOIN   : This sensor is used for massjoin channel protection.
            Suggested value : 3 hits.

   INVITE : This sensor is used for invite flood protection.
            Suggested value : 3 hits.

Flood Protection

```
/KC FNET
```

    · Toggles floodnet protection..This is a harsher
      protection mode that can identify floods from diffrent
     IP domains.

    /KC FLOODP

      · Toggles flood protection..

    /KC IGTIME [NUMBER]

      · Sets the ignore time on a flood in minutes.

    /KC BMSG [TEXT]

      · The text to send after a DCC Bomb had been detected.

    /KC FMSG [TEXT]

      · The text to send after a CTCP flood had been detected.

Advanced

    /KC COMP [PREFIX]

      · Sets the command prefix for public channel commands.
        The standard K^1^{1} command prefix is \ensuremath{\pm}~(alt 1 here)
        and I suggest keeping it at that although the program
        doesnt care what its set to.

    /KC CTCP

      · Toggle extended
              CTCP
               commands.

    /KC AGET

      · Toggles DCC autoget :
        FRIENDS   - From friends with 'a' flag.
        ALLFRIENDS - Accept from all friends in the userlist whatever flags they ↩
            have.
        ALL   - From everybody.
        OFF   - Disabled.

    /KC BITCH

      · Toggles BITCH mode.

      OFF   - Everyone can op.

      ON   - Only you can OP and friends with 'v' flag.

      FRIENDS - FRIENDS with 'o' flag can op as well.

      If someone else which is not allowed gives op,the user he

```
   opped will be de-opped :).

/KC BITCHC [#CHANNEL1] <#CHANNEL2> <...>

   · Sets channels where BITCH mode is active.

/KC SAVEB

   ·~Toggles *HARSH* reaction to a ban on you.That means
     Deop+Ban+Kick on the fella.
```

KickWords:

```
/KC SHIT

   · Toggle Kickwords.When someone says on of these words he
     will be kicked.

/ADDK [KICKWORD]

   · Add Kickword.

/DELK [KICKWORD]

   · Deletes Kickword.

/KC LISTK

   · Lists Kickwords.

/KC BANK

   · Toggles Ban on Kickwords.A user that repeats saying
     kickwords will be banned.

/KC MAXK

   · Sets sensor for a ban after repeated kickwords.
```

Away

```
/KC ICON

   · Iconifies Client on /Away.

/KC LOG

   · Toggles Log of private messages.

/KC HLOG

   · Toggles Log of HILITES.

/KC DCCLOG

   ·~Toggles Logging of DCC Chat Messages.
```

/KC PAGE

　　· Toggles Pager (ON/OFF/FRIENDS).
　　　If Rexx/Pager.amirx exists its executed.From this script
　　　you can play a sound when paged or whatever you like.
　　　Edit Rexx/Pager.amirx for more information.

/KC AWTXT

　　·~Toggles sending away messages to all channels when you're
　　　set away/back.Read more
　　　　　　　Here
　　　　　　　　/KC AWVRB

　　·~Toggles displaying of Logger/Pager status in away message sent to
　　　channels.

/KC AWNICK [Nick]

　　·~Here you can enter a nick ,which Kuang will change to when
　　　you are away and then regain it when you're back.

Misc

　/KC ASND

　　·~AutoSend Sounds from your Sounds dir automatically
　　　when someone does
　　　!YourNick Soundfile
　　　on the channel.The Sound.file IS checked for illegal
　　　filename characters.
　　　If you change your nick,toggle this to change the
　　　hilite item.

　/KC AMSND

　　·~AutoMove sounds to your sounds dictory from
　　　incoming dcc directory.

　/LOAD

　　· Clears all kuang config setups and reloads from disk.

　/SAVE

　　· Save configuration to disk. NOT friends list or xdcc!

1.20 UserList

　　　　　/KUSR
　　· Open GUI for userlist.

/ADDF [NICK] [flags] <hostmask>|<num>

· Adds NICK to friends list with flags. Flags include:

```
o   - Ops.
x   - XDCC registration.
i   - Invite.
p   - Protected.
d   - Deopped.
b   - Banned.
a   - Autoget DCC.Used when DCC autoget is set to FRIENDS.
c   - CTCP/Channel Commands.
e   - Voice.
v   - Bot. Actions are ignored for friends protection etc.
s   - Remote sysop access.
all - a preset for 'oxipc'
bot - a preset for 'vop'
```

You may also manually set hostmask with the <hostmask> optional
parameter.If hostmask is the NUM keyword then both the canonical
ip and the numeric ip hostmasks will be added
(requires amitcp:bin/askhost).

-When you add a user, that user is notified unless he has
 'b' or 'd' flag. When adding users , keep in mind to add
 the bots in your channel with 'bot' preset, so you wont
 get in trouble,that is if your an op in that channel.
-/KC ADDF also checks if the user is on the list already.
 If it is only the hostmask/flags are added/changed.

/DELF [USER]

   · Remove user from friends list

/ADDH [NICK] <hostmask>|<num>

   · Adds a friend with hostmask or the current hostmask
     if not specified.If the NUM keyword is specified then
     the user will be added with a hostmask of his current
     numeric ip(requires AmITCP:bin/askhost).
     User is notified,if he's around.

/DELH [NICK] [hostmask]

   · Deletes hostmask from specified friend.

/SETF [NICK] [FLAGS]

   · Changes flags for a user.

/RENM [NICK] [NEWNICK]

   · Renames the user's nick entry in the list.

/SHOWU [NICK]

   · Displays the users access and privilege.

/CHECK [NICK]||HOSTMASK]

· Here you can check if a user is on your userlist.
  You can specify a nick,hostname or a hostmask with
  patterns.

/LISTF <flags>

· Lists friends in friends list.
  If you specify flags,only those flags will be shown.

/SAVEF

· Saves Friends list to disk.This is not done
  automatically.

/KC AUTOP

· Toggles autoops for friends with 'o' flag.

/KC OPDEL [TIME]

·~Sets time for delayed ops in seconds.If you specify
  a delay,autops will wait that delay and then check if
  the user is already opped.This saves IRC bandwidth
  im told,especially on the old effnet servers.
  Specifying 0 will disable this.

/KC RANDEL

·~Toggles delayed ops to compute a random delay
  between 1 and OPDEL.

/KC FPROT

· Toggles friends with 'p' flag protection from
  kick/ban/deop.The users will get opped if their
  deopped,unbanned if banned.When kicked,it depends
  on what the revenge mode is set to.

/KC RVG

· Toggles revenge mode.If Revenge mode is active,
  kuang will kick people that kick/ban/deop users
  which have p flag in your list.FPROT must be
  ON for this to work.

    ON   - Revenge ON
    OFF   - Revenge OFF
    NONP   - Revenge on everyone except friends with
                 p flag.

/KC RVGA [KICK BAN DEOP]

·~Sets the revenge actions.Use any mix you like.
  When revenge will work on someone , those acctions will
  occur.

```
/KC KICKMSG [Text]
```

> · Set the Kick reason for revenge kicks.%N will be replaced
>   with the user's nick.

```
/KC IDENT
```

> ·~Toggles the usage of CTCP IDENT command.If it is enabled,
>   users may remotely add hostmasks to their list of hosts
>   in your friends list by doing /CTCP yournick IDENT [password].

```
/KC PASS [PASSWORD]
```

> · Sets global password.
>   The password is checked when friends try to auto-add
>   their hosts with
>   CTCP IDENT
>   .

1.21 Commands

```
/AWAY <QUIET=Q> <VERBOSE=V> <SHOW> <HIDE> <ALL> <number>|<Reason>
```

> · Toggle Away.
>   K^1^{1} has an advanced away handler with many options :
>
>   ·~Send an away message to all channels when you're
>   away/back.To activate this toggle /KC AWTXT.
>   This can be a text line,or a sound,or text+sound
>   (both),or OFF.
>   ·~Change your nick when you're away and regain it
>   when you toggle back.Use /KC AWNICK [nick]
>   or /kc AWNICK to disable.
>   ·~Log your private messages./KC LOG.When you're back
>   you will be showed the messages.
>   ·~Log Hilite entries – /KC HLOG.You may set a hilite
>   entries,for example your nick.And whenever its
>   mentioned the line will be logged.
>   ·~Log DCC Chat messages/KC DCCLOG.
>   ·~If no reason is given,the program will use a random one
>   from its list.The list is changable!You can edit it
>   in the Kuang11/AwayReasons file.Just remove/add what
>   you want.The list is limited to 64K.
>   · If a number is issued ,that number of AwayReason
>   will be used from the file.Like :
>   /Away 5
>   Will set away reason to :
>   CCITT: Can't Conceive Intelligent Thoughts Today
>   or whatever is entered to line 5 of the file.
>   ·~If QUIET (or Q) is issued like :
>   /away quiet gone to sleep
>   then no public away/back message will be sent.
>   ·~Same for VERBOSE (or V).
> · HIDE Will iconify AmIRC.
> · SHOW Will uniconify AmIRC.
```

· ALL Will affect ALL AmIRC running at the time.

  All the configurations are available in the GUI in the
  "Misc" page.

/KDCC [nick]

  · Compress a file with lha before sending, and extract it
    automagically on the other end – completly transperant.

/PC

  · Ping current channel.

/CYCLE

  · Leave and join current channel.

/ACHAN [TEXT]

  ·~Sends text to all currently joined channels.

/AXDCC [NICK] [REQUEST]

  · GUI for selecting packs and special temoprary
    dcc autoget to save you clicks.

/PAGE [NICK]

  ·~Same as /CTCP NICK PAGE.

/VOTE [NICK]|[COUNT]|UPDATE]|[CANCEL]

  · Kuang Lamer Vote.Online help provided.

/IKICK [NICK] [REASON]

  · Invite Kick by making channel Invite briefly.

/SKICK [NICK] [TIME]

  · Set Speak Kick on NICK for TIME seconds.
    NICK wont be able to speak or he'll be kicked.
    After 3 violations NICK is banned.

/BK [NICK] <REASON>

  · Deop+KickBan with NICK's domain.

/PBAN [NICK] <REASON>

  · PermBan NICK.Adds user to your userlist with b flag.

/CHOPS <TEXT>

  · Write notice to all channel operators.

```
/NOPS <TEXT>

   ·~Write notice to all non-operators.

/SHOWC

   ·~Displays protection/user modes for the current channel.
     This can help you set up adequate channel/friends
     protection.

/IG [NICK] {TYPE}

   ·~places ignore on NICK's host.TYPE defaults to CTCP PRIV

/UIG [NICK] {TYPE}

   ·~removes ignore on NICK's host.

/AMSG [TIME]|[STOP] [MESSAGE]

   · Sends automatic messages to channels with a
     specified line.
     To start do /AMSG [TIME] [MESSAGE] in the first
     channel,then enter each channel you wish to
     Auto-Message in and do /AMSG again there.
     To stop a channel from being messaged you must
     leave it.When the delay will be over the program
     goes over your joined channels and removes channels
     your not presently on.To stop it altogether you
     must do /AMSG STOP.
     Note: You MAY use /AMSG on multiple servers
           ie multiple AmIRC's.You can use different
           channels on each server.The program is
           built to handle this.
```

1.22 XDCC Introduction

```
NOTE : These docs are a bit out of date as far as XDCC cosmetics are
       concerned.


Getting files from a XDCC server
To get files from a remote XDCC server offering files
you use the following commands:
Lets say you see me (Ariel) offering some files to the channel.
to see the list of files offered do :
/CTCP Ariel XDCC LIST

The request will reach my client and send you the list
of the packs offered(to know what a pack is read below).
This will look somewhat like this :

-Ariel- (K$^1$$^1$) 1 Pack / 111KB Offered! /ctcp Ariel xdcc send #N for pack #N
-Ariel- <1>:[*****]1x111KB Kuang Eleven v2
-Ariel- Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]
```

Lest say you would like pack 1 (Kuang Eleven v2) sent
to you.Do :

/CTCP Ariel XDCC SEND #1

The pack will be sent to you.If all slots(to know what a slot is read
below) are full,the pack will be queued to you and you will get it once
a slot is free.

Setting up your own XDCC Server
With XDCC you can offer files to a channel.Then every person
on the channel can send you a XDCC REQUEST and get the file
automatically.This allows distribution of files easy without
you bothering about it.

Adding a pack
First thing to do is add a pack.A pack is a group of files,
multiarchive software etc.
To add a pack do /XDCC ADDP.
·~Select the files or file via the file requester that pops up.
·~Enter a description into the string requester – this will
  be showed to the channel.Should be short and to the point.
·~Select a rate for the pack to tell people how good it is.
  5 is best.
·~Select security setting.If a pack is secured it doesn't show
  up normally to users which aren't registered in your userlist.
  Unregistered users cant get it also.
Thats it!The pack will be added to your xdcc list.

Configuring XDCC for your needs
Basically the most important thing is to set the slots number right.
The number of slots means the maximum number of automatically sent
files from your XDCC.Setting it to high,will cause too many DCC's
to be sent and thus CPS will be decreased.Every DCC SEND or DCC
MOVE that is going on consumes a slot.
For example to set the slots number to 6 do /XDCC SLOTS 6.

K^1^{1} supports XDCC Queues.This means that any XDCC request that
exceeds the number of free slots will be queued.When a transfer is
complete and a slot gets free the user will be automatically sent
the pack he requested.

You're now ready to go!

Do /XDCC LIST to see if it looks ok.
You should see something like :

«XDCC» <1>:[*****]1x111KB Kuang Eleven v2
«XDCC» Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]

Off course your packs may be different than mine :)

Letting people know you are offering
To send a list of all the packs you added do /XDCC PLIST.

This will send to the channel something like :

Ariel (K^1^{1}) 1 Pack / 111KB Offered! /ctcp Ariel xdcc send #N for pack #N
Ariel <1>:[*****]1x111KB Kuang Eleven v2
Ariel Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]

Everyone can see this and will start requesting if the files
are cool.

You must not,however,do /XDCC PLIST too frequently.This bothers people
and floods the channel.Do /XDCC NOTI to notify the channel that you
are offering files.This will only take 2 lines and probably prevent
you getting kicked by angry Ops.

/XDCC Noti outputs something like this :

Ariel (K^1^{1}) 1 Pack / 111KB Offered! /ctcp Ariel xdcc list for packs list
Ariel Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]

You can also do /xdcc noti automatically,at regular intervals.
To send a noti every 10 minutes do /XDCC ANOTI 10.
Do not use delay lower than 10 minutes unless this is a really really
important pack.It also tends to annoy people.

If youv done all this,people might just start getting your files!
If this happens you might see this message on AmIRC frequently :

«CTCP» Got unknown "XDCC" request from SomeGuy

Ignore this.AmIRC displays it for every CTCP command that it doesn't
support internally.

These are the most basic functions of K^1^{1} XDCC.For more go back
and read the entire XDCC section.

1.23   XDCC

                  If you are unfamiliar with XDCC press
                  here
                     .

This node covers the server side of XDCC.

K^1^{1} has the best XDCC ever done IMHO:

 ·~Packs can be added easily , their file_id.diz will be pasted
   into the description field.Everything is done via requesters.
 ·~Each pack has 'Rate' value and 'Sec' value.
 ·~XDCC Queue when packs are full.Aborts if user isn't around
   anymore.User cant request a queued pack twice.
 ·~Automatic Notification to multiple channels on multiple servers.
 ·~Mass XDCC Kick.
 ·~Supports DCC MOVE.
 ·~Many security settings : ALL/OPS/PACKS/OFF.
 ·~XDCC Kick when user isn't registered.

```
·~Displays Total leeched/snagged.
·~Works from either CTCP or private message.
·~Minimum CPS rate for Big packs.
·~CPS Record display.
·~XDCC Timeout for a user that doesn't accept a pack.
· Does not send a pack twice or queue a pack twice.
·~Has selectable output for XDCC LIST.
· Original XDCC Leech option to prevent a single user from hogging all your slots ↩
      .

  /XDCC

      · Displays current XDCC command help.

  /XDCC PLIST

      · Output XDCC offer list to the channel.

  /XDCC SLIST

      · Output XDCC offer list to the channel WITHOUT Secured packs.

  /XDCC LIST

      · Show list of packs on your lister.

  /XDCC VLIST

      · Gives verbose listing including file names on your lister.

  /XDCC XDCC

      · Disable/Enable XDCC .

  /XDCC SEC

      · Toggle XDCC SEC between

        OFF - Everyone can access all packs.
        ALL - Only registered users with 'x' flag may access.
        OPS - Secured packs allowed for channel ops only.Unsecured
              allowed for all.
      PACKS - Sec is pack dependant. x flag required for secured packs.

  /XDCC LEECH

      ·~Toglles Anti-Leech mode.If it is activated
        then users who are already getting files from you will not
        be sent more packs.Instead their request will be queued
        and the pack will be sent as soon they finish.
      ALL        : All users are affected.
      Friends    : All affected, except for registered XDCC users ('x' flag).
      AllFriends : All affected, except ones who are in your userlist with any flags ↩
        .

  /XDCC KICK
```

· Toggles XDCC Kick. If user is unregistered he will be
  kicked.

/XDCC MASSK

   · Toggles Mass XDCC Kick. If someone XDCC's the whole
     channel he will be kicked.

/XDCC SLOTS [SLOTS]

   · Sets maximum XDCC slots to SLOTS.

/XDCC RATES

   ·~Toggles displaying/querying of xdcc packs rates.

/XCCC STYLE

   ·~Toggles style of XDCC LIST output between
     Short - Venom style,Compressed output.
     Long - BBS Style,Verbose output.

/XDCC ANSI

   · Toggles the use of Bold/Underline in XDCC output.

/XDCC ADDP

   · Add XDCC Pack. Select files via file requester.
     FIlE_ID.DIZ will be extracted from first file and
     pasted to the description text requester.
     If pack is bigger than 1MB you may specify a Minimum
     cps rate for this pack.The rate is for combined
     cps for all the files in the pack.

/XDCC DELP [NUMBER]|[ALL]

   · Deletes pack NUMBER or ALL packs

/XDCC NOTI

   · Sends notification to the channel that you are
     offering files.

/XDCC ANOTI [TIME]|[STOP] <MESSAGE>

   · Sends automatic /XDCC NOTI's to channels.
     To start do /XDCC ANOTI [TIME] <MESSAGE> in the
     first channel (message is NOT required and could
     be annoying :) then enter each channel you wish to
     Auto-Notify in and do /XDCC ANOTI again there.
     To stop a channel from being notified you must
     leave it.When the delay will be over the program
     goes over your joined channels and removes channels
     your not presently on.To stop it altogether you must
     do /XDCC ANOTI STOP.
     Note: You MAY use /XDCC ANOTI on multiple servers

```
                      ie multiple AmIRC's.You can use different
                      channels on each server.

      /XDCC SEND|MOVE [NICK] [PACK]

          · Sends or Moves pack PACK to NICK

      /XDCC QUEUE or /QUE

          ·~Displays list of queued packs.

      /XDCC DELQ [NUMBER]

          ·~Manually aborts queue number.

Remote Commands

      XDCC LIST <N>

      XDCC SEND [N]

      XDCC MOVE [N]

      XDCC HELP
```

1.24   CTCP Commands

```
What is CTCP ? here's the answer.

The folowing commands are a part of the K$^1$$^1$ Extended CTCP.
To enable extended CTCP enter /KC CTCP or toggle it from the GUI.


IDENT [PASSWORD]

    · Authenticates the user and adds his hostmask.The password is set
      with /KC PASS.

HELP

    ·~Provides the user with HELP about his access on your userlist.

WHOIS [Nick]

    · Shows the access of NICK on your userlist.This is the same as
      /Check.

UNBAN [#CHANNEL] [HOSTMASK]

    · Removes  ban from hostmask on specified channel.Requires o flag.

KICK [#CHANNEL] [NICK]

    ·~Kicks nick.
```

PAGE

> ·~Pages you,deiconifies Client and executes page.amirx script
>   if enabled.

1.25   Public Channel Commands

With the Public Channel commands interface you may set up
a list of scripts that will be executed once a user in your
channel sais the configured command,prefixed by the command
prefix.
The command prefix is set via the /KC COMP command or from the
GUI.Since K^1^{1} will add it as a hilite entry,it is wise to set up
a char/string which are not common.The default commands prefix
that comes with the program is "\ensuremath{\pm}",Alt 1 or Alt z on most keyboards ←
   .

So if I am op on a channel and a user sais :
\ensuremath{\pm}OP
and the modes.amirx script is configured properly,I will op him.
There are many more nice scripts available,read below for the list,
And it is easy write more command scripts,even easier to add them.

When you wish to add a new command :
·~Make sure the command script is in the Rexx/Pub directory.
·~Load the Kuang GUI (/KGui).
· Go to the last register : "Plugins".
·~Examine the "Public" list.
·~Enter the command to be added in the Command string gadget.
·~Enter the name of the script name in in the "Script" string gadget.
   Note that path isnt required and the .amirx suffix is also no required.
·~Press Add.
That is all now the command should be accessibe to users on the channel.

Note that you CANNOT activate a public channel command yourself.
Kuang uses the hilite mechnism to identify channel commands and AmIRC will
not hilite things the user writes himself.

Here is a list of the more common commands,below each commands is the name
of a script to be added via the GUI.For more information load the script
into an editor.All the scripts reside in Rexx/Pub

```
Command      Script    Description
-------      ------    -----------
OP           modes     Gives op to users on autochannels with o flag.
VOICE        modes ~   Gives voice to user.
UNVOICE      modes     Removes voice from user.
ADDF         remotesys Same as /ADDF only from remote.Requires s flag.
ADDH         remotesys Same as /ADDH s flag needed.
SETF         remotesys Same as /SETF s flag needed.
SAVE         remotesys Same as /SAVEF s flag needed.
```

To learn more about the commands take a look at the scripts themselves,located
in the Rexx/Pub/ directory.Each has a short help text

1.26 CTCP Plugins

A CTCP plugin,will be launched by K^1^{1} as if it was launched from
the AmIRC CTCP Event and will have the same arguments that AmIRC
gives the CTCP event.Something like a passthrough for the CTCP
event.

The plugin system REQUIRES use of the GUI sorry but haven't figured
out how to do it nicely from /kc.
open the GUI and select Plugins.
Enter the CTCP command in the left gadget and the script in the right one
Note that the script must be in the amirc Rexx/CTCP/ directory and that
the .amirx suffix is not required.

View screengrab

About supplied plugins:

```
Script              Command  Description
------              -------  -----------
autogetsounds.amirx SOUND    Will check your Sounds directory and if the
                             sound just played isn't there it will request it.
                             Edit the script for configuration(!).
getsound.amirx      GETSOUND Gives you a CTCP Getsound command to send
                             sounds from your sounds directory to the person
                             who requested it by DCC.
Ping.Amirx          PING     Plays a sound on the pinger's machine.Edit script
                             to change soundfile name,defaults to ping.wav.
fdcc.amirx          FDCC     fdcc is a script by Josef Falukner converted
                             from grapevine to AmIRC arexx.It provides a simple
                             fserv function.To use,take a look at the script
                             the instructions are inside.
where.amirx         WHERE    Adds a where command for giving users information
                             on where you are in the world.Edit your location
                             in the script.
```

1.27 Bugs

empty list :)

DO NOT BUG ME WITH BUGS ON IRC UNLESS YOU ARE SURE YOU
   HAVE GONE THROUGH THE GUIDE FIRST!
Please send bug reports, suggestions and comments via E-Mail to:

        Ariel   amagnum@ibm.net

When reporting bugs , Include Kuang Version in the message and
if possible a relevant saved AmIRC buffer.

1.28 FAQ

                          Q: When will the K^1$^{1} FServ be available?
A: Never.A K^1$^{1} Fserv will be inferiour to dedicated Fserv servers
   such as FTPd,amibot or eggdrop(best).

Q: Some loosers are trying to take over my channel how can kuang help?
A: A lot obviously.Click on
                  this
                   to read the manual of how to set
it up.

Q: What is NetHack protection?
A: When a server rejoins after a split it may op the users
   which are on it.This can be used to take over a channel.
   If you turn on NetHack protection (/KC NHP) then every
   such action by the server will be reversed , but not conflict
   with you userlist.So,I don't recommend turning it on unless
   your friends list contains most of the ops in the channel.

Q: How can I mix Kuang Eleven with other scripts I have without
   conflict?
A: It depends on which event the script works.If the script works
   as a public channel command you can add it to kuang11pub.amirx –
   check it out.
   If the script uses the CTCP event,you can add it as a
                CTCP plugin.
                    If your script uses another event,read
                this
                .
Q: I have many packs on my XDCC.Sometimes I get flooded off
       on XDCC LIST requests?!
A: Use less packs.Kuang cant be flooded off with XDCC,but if you
   send stuff to the server while many xdcc lists are sent you can
   get flooded.Since version 3, Kuang uses the AmIRC feature of CTCP throttling
   via the QUEUERAW command.This should prevent flooding by delaying lines sent to
   the server.If THAT doesn't work, you should send mail to Oliver Wagner about it ←
      .
Q: I want AutoOps/NetHack/MassDeop Protection on this channel but I don't
   want it on that channel.
A: You cant toggle protection/automodes specifically per channel,as this will
   make the events handler too complex and slow.However,you can make Kuang work in
   specific channels using the AutoChannels interface via the GUI or the
   /KC ACHAN command.Normally its set to ALL but by setting the AutoChannels list
   to the channels you want Kuang to work in,you can save yourself anger of
   unfriendly ops,if you have,for instance,deopped a bunch of ops during
   NetHack :)

Q: Have you become a PC lamuh?
A: Yes.I am now a student in the university and I want to work as a programmer.
   In my country,there is no demand for Amiga programmers :(

1.29   Using Other Scripts

You can use other scripts in the JOIN/MODE etc. events by using the included
doubler.amirx script.This script will launch both kuang's events handler

and other scripts you specify.To do this :
1. Edit doubler.amirx and put the name of the script there.
2. Edit your config.Add an entry as :

    copyscripts [script1.amirx] <script2.amirx> ...

    Example :

    copyscripts doubler.amirx

    The scripts MUST be in the Rexx directory , otherwise K^1^{1}~will not init.
    The scripts will be placed in T: assign and deleted from there in shutdown.

3. Change your AmIRC settings/Events where required to execute doubler.amirx
    instead of kuang11.amirx.The line should read :
    ram:doubler.amirx %p

That's it.anything else is upto you and the other script :)

1.30   Updates

Check out the NEW Kuang Eleven AmIRC web page on Digitechmedia's.
Thanks to DiamondD for Web Space & Bossman^ for Creating..

                        http://www.digitechmedia.net/kuang/

                                Send IBrowse

                                Send Voyager

                                Send AWEB

1.31   History

                1.0
  ·~First public release

1.1 (BugFix)
  ·~Fixed Hilite event so it wont require ops for everything
    instead check if relevant.
  · /XDCC XSLOT fixed.
  ·~XDCC output cosmetics.
  · Added text file with summary of commands (Thanks Hymie).
  ·~Added file_id.diz (BAH!LAME!).
  ·~Increased the CTCP XDCC LIST delay factor.To avoid flooded.
  ·~Fixed some strings.
  ·~/kc inits kuang if is has not been init and loads config.
  · Installer minor fix.
  ·~XDCC SEC -> ALL didn't work.

1.2 Minor update

·~XDCC cosmetics (extra spaces all over the place).
·~/XDCC VLIST gives verbose listing including filenames.
·~Join event priority reduced to 0.
·~Guide updated.
·~/KC EPAGE now toggles the extended pager.Th extended pager
  will launch the Pager.AMIRX script when someone pages you
  so you can play sounds there etc (Hymie).
·~Changed the Kuang_Eleven launch script (Kuang_Eleven icon)
  so make sure you update it!
·~Disabled Syntax check on public versions.
·~Included PAGE.IFF.

2.0 Major update – Every function has been looked at and extended.
·~Documentation
  ·~Fixed , made more plain.
  ·~Added XDCC manual (by me) IRC Manual and IRC FAQ linked
    to the guide.
·~KInstall
  · Removed conflicting /list alias.
  ·ixed the /khelp alias.
  ·~Identifies the receive dir,sounds dir from the default config and
    writes it to Kuang11/Config.
  ·~Identifies default friends list and asks user if he wishes to keep it.
  ·~Now only one alias for tracker /track which checks what net device you
    are using.
  ·~New install items : Extended Pager,MuiRexx(checks versions!),AmIRC buttons,
    Reqtools,RexxReqtools(checks versions!).
·~XDCC
  · Some cosmetics,again + Size now represented by KB/MB.
  ·~/XDCC ADDP sports better autodesc.
  ·~XDCC Queues report now when arexx is halted (HI from CLI).
  ·~
              /XDCC ANOTI
               is now much better.
  ·~Bugfix : Local /XDCC SEND|MOVE,Negative XDCC free slots,Checks operator ←
      status before
    xdcc kick,/XDCC NOTI *SHOWS OUTPUT* even if /XDCC ANOTI is active.
  ·~Longer delay between XDCC LIST transmissions.
  ·~NOTI/ANOTI/PLIST/SLIST now activate XDCC if its disabled.
    if XDCC is disabled,ANOTI exists.
  ·~If user isn't around anymore queued pack gets aborted.
    Don't blame me if this doesn't work it queries the AmIRC database.
  ·~Now works from PRIVMSG as well,not only ctcp.
  ·~XDCC replies help for all unknown xdcc requests.
  ·~altering xdcc slots will now affect already queued requests.
  · user cant re-request a pack that is queued for him.
  ·~Added /XDCC Queue.
  · No longer xdcc kicks on sec=ALL and request is LIST.
·
              Commands
                 ·~Improved
              WallChops
               now it may send 2 chops
    maximum at one time to avoid floods.The delay between sends is longer
    also.
  ·~New commands /RANSK,/AXDCC,/IG,/UIG,/AMSG,/ACHAN,/RIN,/BUTT,/PHIL,/PINKY, ←
      SPLATT,/BILL.

·ixed /NFDeop (shorter),/BK (deops first),
·~Some commands moved to /alias macros instead of going to script on disk.
·~Improved
            /VOTE
                ·~Added 350 kicks with K. Stensrom kickerkit via /RANSK.
·~Away without reason sets a random away reason from a list of
  semi funny quotes :).Maybe i should include some of fartin-paladins
  flames to make it really funny.
·~Away now plays sounds,if the files are there.
·~
            Public Channel
                ·~Moved the public channel commands into a script to make it ↩
                    easy
  for 3rd party stuff to work under kuang.The file is Kuang11pub.amirx.
·~Fixed \ensuremath{\pm}shoot and added suicide feature.
· Added support for scripts by K. Stensrom on kickerkit.lha.
· Added VOICE/UNVOICE
·~Events handler
  ·~!Nick Sound.file autosend sound implemented with
            /KC ASND
            .
  and
            /KC SDIR
            .
·
            CTCP
            event altered a bit.Now it requires Extended CTCP
  for EVERYTHING which is not standard BESIDES XDCC.
·~DCC Autoget ALL with
            /KC AGET
            implemented.
· Optimisations and speedups.
·~Kickwords now can ban after a (configured) limit has been set.
  See
            /KC MAXK,/KC BANK
            .
·~Some cosmetics.
· Bugfixes: Loading list,Message Flood protection,Notice Flood Protection.
·~No longer sets Priority 3.
· Voice is now correctly ignored in MODE event.
·~Wordkick now checks for v flag.
·~
            MassJoin Protection
            to kick clones.
·~Channel ctcp flood protection now kicks all clones.
·~Initialisation made safer.Fewer things can go wrong and
  if they do the user is notified.
·~Away log now replies how long have you been away.
·~/CTCP PAGE is now logged.
·~Added support for external scripts for the CTCP event,for selected
  comamnds(selected by the user).This replaces old CTCP WHO interface
  which is removed.
·
            Config/UserList
                ·Fixed up all commands that remove hilites to check if its ↩
                    removing
  one by mistake.

```
       ·/KC EPAGE now checks if /KC PAGE is OFF and activates it.
       ·/KC AGET now has different values OFF/FRIENDS/ALL.The configuration
        format has ALSO changed because value ON is not logical.
        ON still works the same as FRIENDS.
       ·/ADDF /ADDH now sport a numeric ip hostmask adder.
       ·Added /CHECK,/EXTC,EXTS.
       ·Removed /SITE.
    ·~GUI
       ·~First release.
2.1 Bugfix release
   · philosophy.amirx typo.
   ·~fixed away.
   · optimised friends list.
   ·ixed /skick.
   ·~long CTCP SOUND no longer causes ignores.
   ·~external ctcp now doesn't require extended ctcp.
   ·~fixed problem with multiple modes.
   ·~fixed splatt.amirx.
   ·~fixed the x.17 rand away msg.
   ·~fixed crash (? - not here) on deleting.
2.5 Major update  - Implemented new AmIRC arexx code for SPEED!


New Features

   · CTCP Plugin system to replace the old external CTCP.This works
        from GUI only.
   · implemented xdcc minimum cps per pack for packs bigger than 1MB
        (xdcc + addp) checked at 2 minutes.
        min cps value is divided by number of files in pack.
   · implemented xdcc timeout checked after 2 minutes.
   ·~implemneted xdcc cps record(dccdone.amirx).
   · Queue handler no longer delay-checks free slots instead queues
        are sent as soon as a pack is done/aborted(dccdone.amirx)
   · XDCC will not send packs which are already sent/being sent.
   · Implemented XDCC gets per pack.
   ·~AutoMove sounds moves #?.WAV #?.SND files to sounds dir.
        (dccdone.amirx).
   · included a few ctcp plugins.
   · Added INVITE event.INVITE sensor.
        If floodprot is on , 15 second delay before join.
        Flood prote changes nick.
   ·~Enable/Disable XDCC rates./KC XRATE /XDCC RATES + GUI.
   · Converted FDCC.gv to AMIRC as a result to the FSERV request.
        used as a ctcp plugin.
   ·~XDCC : Selectable style.GUI and /xdcc style.
   ·~Added /ShowC command.
   · Added Public commands interface similar to the CTCP plugins interface.
   ·~Away nick.in gui and /kc AWNICK.
Improvements

   · faster friends list using internal amirc ip matching.
   ·~better dcc autoget :
        if size is smaller then /dcc resume
        if same file is already received from someone else request aborted.
   · better init and shutdown - now no longer requires to be launched
        from the Kuang_Eleven icon.
        Init done from connected.amirx
```

```
           shutdown done from shutdown.amirx.
  ·~XDCC Cosmetics : lines look like venom/irc2 now,the status line is compressed ←
     :.
  · no longer displays sec.sec is displayed next to the
        packs lines.
  · no longer requires sounds dir and dcc receive dir to be configured.
  ·~installer now puts the sound plugins in.
  · Cleaned up AmIRC<1.30 dependant code and Kuang workarounds.
  · /amsg now uses NOTICE instead of privmsg.
  ·~permban : no longer bans when someone removes the ban.Ban is
        set on join.
  · /load now replaces ram:kuang11.amirx.
  ·~Removed Extended pager from config.If pager.amirx exists,its executed.
  ·~cleaned up dead code in the gui.
  · Added option to disable away msgs.in the gui and /KC AWTXT.
  ·~Added format code to the xdcc list so it looks ok on fixed fonts.
  ·~Removed Extended pager from config.If the script exists,its executed.
  ·~Kickwords/Ban now should work with value 1
  ·~Friends list now loaded on init.
  ·~removed init stuff from events handler.
  ·~If massxdcc list kick is on , list wont be sent on massrequest.
  ·~Some more friends list optimise and enhancement.
  · Ban protection now gives the user name in th friends list of the protected
        fella in the line.
  · Included new reqtools
  ·~Now events handler is in T: instead of RAM:
  ·~Fixed GUI crashes on MUI Prefs and whatever (bigger stack)
  ·~CTCP Plugins moved to Rexx/CTCP.
  · AutoBan will now set ban on the original hostmask.

BugFixes

  ·~Fixed problem with pubscreens with spaces in them.I actually thought
        the space was illegal!Well its not.This is the last fatal bug I think.
  · using /away from the menu now works again with logging.
  · differnt XDCC queue lists per amirc thread.
  ·~XDCC LIST/PLIST/SLIST/VLIST <N> works again to display a single pack.
  ·~Packs sending handled correctly now for local/queue/remote.
  ·~XDCC floods fixed.Queue handler for xdcc lists implemented (invisible to
        user&owner) and now its less resource consuming as well.
  ·~fixed problem in GUI where the ctcp plugin wasn't checked if the user
        didn't press ENTER.
  ·~XDCC : default values will be set.
  ·~check will not display users nicks from database.
  ·~nuked dcc autoget - resume support since /DCC RESUME is not working in amirc.
  ·~Vote fixed by SSMP.
  ·~Fixed Kinstall : Version was not getting correct version (lame CLI  ←
     implimentation)
   ~     some more kinstall bugs...
  ·~Fixed hilite interface to process the text with ALL the interfaces (wordkicks,
        comprefix etc.)

2.6 Minor update
  ·~All nick dependant commands now support the matchnick mechanism
    where you can enter a * patterns for nicks or @ for the selected
    user in the channel nicks list.
  ·~Fixes in the guide.
```

·~Installer now turns off autounaway in AmIRC.
·~Configuration is now correctly backed up before installing aliases.
·~Creating a new friends list corrupted it on some occasions.
·~Deactivated bold in kicks.
·~Added /XDCC ANSI and GUI to deactivate bold/underline in xdcc.
·~Short Install option.Applies only patches.
·~Restructured kinstall.
·~/KGUI Alias now de-iconifies the gui,if iconified.
·~msgs received with dcc chat will now be ignored.
·~Small fix in shutdown.amirx
·~Requires AmIRC 1.40 now.
·~Moved ignore_flood to handleflood.amirx (speed gainup).
  This now supports the AmIRC internal flood protection 100% and extends it.
·~Enabled /DCC resume in DCC autoget again.
·~Invite flood now places an ignore,no nick change.
·~As a result of AmIRC fix,autogetsounds will function now as it should.
·~Removed /kc bmsg (dcc bomb reply).
·~Kludges for dcc move cps removed.
·~Fixed bug in autoban.
·~Current dir will be added to xdcc packs within the amirc directory.
·~Pager.amirx (extended pager) is removed.It will now play Page.WAV
  if its on the disk with PLAYSOUND.
·~The random away msgs texts can now be configurable!Edit Kuang11Cmd.Amirx to
  change EASY.
·~Away msg output can now be toggled from off->Text->Sound->Both.
  the way sounds are no longer K11_away/back.They are away.wav and
  back.wav.The sounds will also be played now.
·~Automove sounds was missing from text config./kc amsnd.
· Added more things to configure in Kuang11CMD :
  WallChops/Nops Prefix
  Away/Back sounds
·~%N wil be replaced by nick in the revenge-kick reason.
·~Fixed bug in ban auto/protect with static ip's.
·~Installer now installs sounds (without overwriting).
·~Removed useless lines from init.
2.7 Minor update
·~DCC Autoget will not get files that exist on hd and are equal in size.
· T:kuang11.amirx and doubler.amirx (if copied) are now protected from
  deleteion.This should fix problems with some BBS's etc that delete
  T:.
·~Fixed revenge.
·~Added Revenge actions – Deop/Ban/Kick.Any variation may be selected.
  use /kc rvga to work.
·~GETSound plugin now works diffrently.It will send the file with the
  correct case from disk(ie not uppercase).
·~Saveban in nethack mode wasnt working.
·~Saveban is now configurable : /KC SAVEB and GUI in Friends.
·~Fixed typo in doubler.amirx.(Thanks Newlook!)
·~Fixed bugs in handleflood.amirx : bad (~) ban on channel flooder.
  also now no longer changes channel modes to +m.
2.8 Minor update
·~Updated docs
·~DCC Chat can now be logged with /KC DCCLOG or GUI.
·~DCC Autoget will not activate for dcc chat requests if your Away.
  Instead the request will be logged(If MSG log is active).
·~Some sounds implimneted.
·~DOH! CTCP plugins in the guide pointed to the wrong place.

·~Reimplimeted the Abort DCC autoget if file is already being sent.
·~Floods on Dalnet will now also be /silence'd.
·~/AWVRB and gui checkmark to enable/disable inclusion of Logger/Pager
  status in away message.
·~/Away,/back now accepts QUIET argument before reason to disable
  sending public away message.
·~Added copyscripts config-file entry for adding scripts to be
  auto-copied to T:.
·~Fixed bug when removing the last host with /delh.
· Moved the random away reasons from kuang11cmd into Kuang11/AwayReasons.
· Added ability to use a specified away reason number by specifying
  the number.(/away 26 for example)
·~Put back the 2.6 GETSOUND ctcp plugin.
·~The plugins interface in the GUI now has a popup gadget with the
  scripts in the respective directories.
·~Optimistations and changes in dccdone.amirx.
·~autogetsounds.amirx plugin is now capable of autogetting the DCC's
  of the requested sounds.This has been implimnted into the DCC
  autoget in the events handler.
·~Now requires rexxdossupport.library
·~Dccdone.amirx rewrote with rexxdos.
·~Added manager option to move files to appropritate dirs with
  filename pattern matching(GUI only).
2.9 Minor update
  ·~GUI will now load onto the frontmost screen instead of the AmIRC
    screen.Changes/fixes in GUI.
  ·~Archive now includes : User List Editor by XCal.(/KUSR).Thanks Xcal!
  · Fixed /IG and /UIG.
  · Added Debug stuff to the GUI+CMD with helptext.
  ·~fixed all arexx error 16 in all scripts (was ignored but still incorrect).
  ·~Added Temporary DCC autoget from nick feature.This feature enables
    scripts to dcc autoget files from someone and then disable it when
    all files are done.This is a feature that may or may not be activated
    by K^1^{1} plugins and addons, such as xdccget.amirx.
  · Added xdccget.amirx which is a XDCC server frontend featuring
    requesters and activating temp dcc autoget.
  ·~Added feature to KGUI - required flags to give AUTOPS.defaults to
    o if no value is given.
  ·~Added programmers's docs in the guide.
  ·~Fixed outdated CTCP SOURCE string
  ·~Fixed userdomain function used in /addf and /addh :
    Numeric Ip's will be added as 12.34.56.* (was 12.34.*)
    any ip which doesnt have numbers after the domain will be
    considered static.
(ß2)
  ·~Completed converting the Kuang11.amirx script to uppercase this provides
    theoretical speedup (untested).
  ·~Optimised DCC Flood protection.And will not activate ignores on
    "No such session!" and "You already have all...".
  ·~Kinstall will now increase userop buttons pages to 2.
  ·~Changes in installed USEROP buttons for 1.57+.
  ·~/away now parses arguments with ReadArgs() and supports
    templates QUIET=Q/S,VERBOSE=V/S.
  ·~Updated FAQ.
(ß3)
  ·~/AWAY,/BACK rewritten to support more arguments
    /AWAY ? or /BACK ? to see syntax. there should be bugs :)

```
(ß4)
  ·~Added /XDCC LEECH option.
  ·~Impreoved /away,back so that if there is any kind of verbosity
    (sound , text , both etc) it will be displayed.
  ·~Improved reconnect.amirx
(ß5)
  · /dc quer and in gui under Misc/AutoModes "Query Windows" if this
    is enabled DCC Chat autoget will open a query window.
  ·~Changed /KGUI behaviour again.im fed up with this so
    now its up to the user to decide on which pubscreen it opens.
    Every user can now set it with MUI Prefs to <FrontMost> or
    whatever.
  ·~Fixed bug in xdccget.amirx
  ·~Added a delayer to XDCC code when /CHops are happening.
    doing /Chops with XDCC LIST req's going out shouldnt
    cause excess flood now.
(ß6)
  ·~XDCC Queue did not handle correctly aborting a queue to someone
    that isnt around anymore.
  ·~Queue will now check in port is still active.
(ß7)
  ·~Moved XDCC configs from Kuang11c to kuang11cmd it will be faster now.
  ·~Fixed bug : /CTCP ... PAGE away message was wrong if AWAYNICK was used.
```

1.32 Thanks

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to add all the commands i needed to make Kuang so powerful!

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·~Eggdrop by Robey Pointer.

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